

INTERMEDIATE
2008 KOKANEE TOURNAMENT

DOUG MAY FIELD

A

1. Sandbaggers-Kamloops
2. Sun Dawgs-Salmon Arm
3. Drillers-Lumby
4. Overlander Pub Freaks-Williams Lake
5. Road Hammers-Surrey

DOUG MAY FIELD

B

1. Lucki's-Prince George
2. TP Cruisers-Calgary
3. Dirtbags-Kelowna
4. Fenway's Fanatics-Edmonton
5. Pylons-Coquitlam

TIME	TEAMS	UMPIRE	TIME	TEAMS	UMPIRE
Fri. 6:30pm	1 - 2	Luckis	Sat. 8:00am	1 - 2	Drillers
Sat. 9:30am	3 - 4	TP	Sat. 11:00am	3 - 4	Pub
Sat. 12:30	1 - 5	Dirtbags	Sat. 2:00pm	1 - 5	Sandbaggers
Sat. 3:30pm	2 - 3	Pylons	Sat. 5:00pm	2 - 3	Sun Dawgs
Sat. 6:30 pm	4 - 5	TP	Sun. 8:00am	4 - 5	Sandbaggers
Sun. 9:30am	1 - 3	Fenways	Sun. 11:00am	1 - 3	Drillers
Sun. 12:30	2 - 4	Dirtbags	Sun. 2:00pm	2 - 4	Sun Dawgs
Sun. 3:30pm	3 - 5	Fenway	Sun. 5:00pm	3 - 5	Road
Sun. 6:30pm	1 - 4	Pylons	Mon: 9:30am	1 - 4	Road
Mon. 8:00am	2 - 5	Luckis	Mon. 11:00am	2 - 5	

PLAYOFFS

Monday 12:30 PM 2nd A _____ vs 2nd B _____

PLAYOFFS - _____ FIELD

Monday 2:00P M 1st A _____ vs 1st B _____

ROUND ROBIN TIE GAMES

* Round robin games can end in a tie.

TIE BREAKERS IN ROUND ROBIN

- * If two teams are tied, whoever won the game between the 2 teams advances
- * If three teams are tied, the team with the best run differential advances. Only games between the 3 teams count.

NOTE: - If the home team has already won, they do not bat in the bottom of the seventh and the score at the end of six complete innings will be used to calculate run differential. The 10 run mercy rule after 5 innings will be used in calculating run differential. Maximum of + ten per game.