

2010 REVELSTOKE GLACIER CHALLENGE TOURNAMENT
BEGINNER/INTERMEDIATE

COLUMBIA PARK FIELD

A

1. Slap and Tickle - Calgary
2. Diamond Spitters - Penticton
3. Morley Misfits
4. Shit Talk - Salmon Arm

COLUMBIA PARK FIELD

B

5. 1/2 Fast - Calgary
6. Top Guts - Revelstoke
7. We've Got the Runs - Trail
8. Matrix Pawnstars - Enderby
9. Snafu - Calgary

TIME	TEAMS	UMPIRE	TIME	TEAMS	UMPIRE
Sat. 8:00am	1-2	1/2 Fast	Sat. 9:30am	5 - 6	Tickle
Sat. 11:00am	3-4	Top Guts	Sat. 12:30	7 - 8	Talk
Sat. 2:00pm	1-3	Matrix	Sat. 3:30pm	9 - 5	Morley
Sat. 5:00pm	2 - 4	Snafu	Sat. 6:30	6 - 7	Diamond
Sun. 9:30am	1-4	Runs	Sat. 6:30 Q.E South	8 - 9	Morley
Sun. 12:30	2 - 3	Top Guts	Sun 8:00am	5 - 7	Talk
Sun. 6:30	4th A - 4th B		Sun.11:00	6 - 8	Diamond
Sun. 6:30 Queen E. South	3rd A - 3rd B		Sun. 2:00pm	9 - 7	1/2/ Fast
			Sun. 3:30	5 - 8	Snafu
			Sun. 5:00	6 - 9	Matrix

PLAYOFFS

Sunday 8:00 PM 2nd A _____ vs 2nd B _____
Industrial Field

Sunday 9:30 PM 1st A _____ vs 1st B _____
Industrial Field

ROUND ROBIN TIE GAMES

* Round robin games can end in a tie.

TIE BREAKERS IN ROUND ROBIN

- * If two teams are tied, whoever won the game between the 2 teams advance.
- * If three teams are tied, the team with the best run differential advances. Only games between the three teams count.

NOTE: - If the home team has already won, they do not bat in the bottom of the seventh and the score at the end of six complete innings will be used to calculate run differential.

- * The 10 run mercy rule after 5 innings will be used in calculating run differential.
 Maximum of +10 per game.